

BLACK TIDE SEASON 2 WAR CHEST RECORD SHEET



WAR CHEST TOTAL _____

Tick a box each time you purchase a War Chest Advantage for a match.

WAR CHEST ADVANTAGES

- ☐ ☐ ☐ ☐ ☐ ☐ Better Luck (2 pts)
- ☐ ☐ ☐ ☐ ☐ ☐ Blessing of Purity (2 pts)
- ☐ ☐ ☐ ☐ ☐ ☐ Desperation (2 pts)
- ☐ ☐ ☐ ☐ ☐ ☐ Last Man Standing (2 pts)
- ☐ ☐ ☐ ☐ ☐ ☐ Non-Stick Surface (2 pts)
- ☐ ☐ ☐ ☐ ☐ ☐ Pedal to the Metal (2 pts)
- ☐ ☐ ☐ ☐ ☐ ☐ The Quickening (2 pts)
- ☐ ☐ ☐ ☐ ☐ ☐ Rise and Shine (2 pts)
- ☐ ☐ ☐ ☐ ☐ ☐ Stand Your Ground (2 pts)
- ☐ ☐ ☐ ☐ ☐ ☐ Steel Spirit (2 pts)

UNDERDOG ADVANTAGES

- ☐ ☐ ☐ ☐ ☐ ☐ Double or Nothing (1 pt)
- ☐ ☐ ☐ ☐ ☐ ☐ Game of Inches (1 pt)
- ☐ ☐ ☐ ☐ ☐ ☐ Revive (1 pt)
- ☐ ☐ ☐ ☐ ☐ ☐ First Aid (1 pt)
- ☐ ☐ ☐ ☐ ☐ ☐ Reroll (1 pt)
- ☐ ☐ ☐ ☐ ☐ ☐ Involuntary Reroll (1 pt)
- ☐ ☐ ☐ ☐ ☐ ☐ Major Victory (1 pt)

COMMAND CARDS

Tick a box when you unlock a Campaign Command Card.

- ☐ CASTLE (3 pts)
- ☐ INVISIBILITY (3 pts)
- ☐ PLUNDER (3 pts)
- ☐ REVERSE TACTICS (3 pts)
- ☐ REVIVIFICATION (3 pts)

CHARACTER WARJACKS

Tick a box when you purchase an upgrade for a character warjack. Each upgrade is 3 points. Both arms must be upgraded before upgrading the head. The head must be upgraded before purchasing a bond. Only one bond may be purchased.

The General

- ☐ Left Arm — Polarity Fist (3 pts)
- ☐ Right Arm — Quicksilver MKIV (3 pts)
- ☐ Head (3 pts)
- ☐ Bond — Beat Back (3 pts)
- ☐ Bond — Guard Dog (3 pts)
- ☐ Bond — Retaliatory Strike (3 pts)

Israfyl

- ☐ Left Arm — Serpentine Blade (3 pts)
- ☐ Right Arm — Serpentine Blade (3 pts)
- ☐ Head (3 pts)
- ☐ Bond — Channeler (3 pts)
- ☐ Bond — Reposition [3"] (3 pts)
- ☐ Bond — Unyielding (3 pts)

Medveditsa

- ☐ Left Arm — Bear Claw (3 pts)
- ☐ Right Arm — Bear Claw (3 pts)
- ☐ Head (3 pts)
- ☐ Bond — Overtake (3 pts)
- ☐ Bond — Retaliatory Strike (3 pts)
- ☐ Bond — Sprint (3 pts)

Molok

- ☐ Left Arm — Hand of Ruin (3 pts)
- ☐ Right Arm — Abyssal Mace (3 pts)
- ☐ Head (3 pts)
- ☐ Bond — Channeler (3 pts)
- ☐ Bond — Prowl (3 pts)
- ☐ Bond — Soul Bank (3 pts)